

ABSTRACT

The present invention comprises a gaming device for allowing a player to play multiple
5 games simultaneously. The gaming device comprises at least one game source, a server in
communication with the game source, at least one display device in communication with the
server, and at least one input device in communication with the display device. The game source
provides at least one game to the player. The server is configured to combine data to create a set
of games for display on display device. The player is allowed to specify games to play and place
10 a wager using the input device. After games are completed, game outcomes are displayed on the
display device.